

5v5 Coed and Mens Basketball Leagues Colorado Springs Sport and Social

OVERVIEW

- Game Length: Two 20-minute halves.
- Time-Outs: Each team is allowed 1 time out per half.
- **Running Clock**: The clock runs continuously except during the final 2 minutes of the 2nd half
- **Overtime**: In the event of a tie, there will be a 2-minute overtime period. Each team gets 1 timeout during overtime.
- **Co-ed Rules**: No special rules for gender except teams must have **at least** 2 female players on the court at all times. Female players can outnumber male players if desired.

GAME START

• The game begins with a jump ball. After that, possession alternates for each jump ball. Overtime also starts with a jump ball.

TEAM SIZE

- On-Court Players: Teams may have no more than 5 players on the court at once.
- **Roster Size**: Teams may have as many players as they wish on their roster. Each team must have a minimum of 10 players and all rosters must be finalized by the start of the season.

FORFEITS

- Teams have until 10 minutes past the scheduled start time to field a legal team (minimum 4 players, including at least 1 female for coed teams).
- **Shorthanded Games**: If a team has fewer than 4 players or no women, they will forfeit, unless the opposing team agrees to allow a "legal" game with fewer players.
- Teams that forfeit multiple times will lose their playoff eligibility.

SUBSTITUTIONS

• There is no limit on substitutions during regular season play. Teams may "pick up" non-roster players to ensure a full team.

TIME

• **Game Duration**: Two 20-minute halves, with a short halftime. The clock runs continuously, except for the last 2 minutes of the 2nd half, where it stops on all whistles and time-outs.

• **Overtime**: Overtime is 2 minutes. The clock stops on whistles and time-outs in the full 2 minutes of overtime. Each team gets 1 time-out per overtime period.

FOULS

- Players are disqualified after 5 personal fouls. Technical fouls count as personal fouls.
- **Team Foul Rules**: On the 7th team foul of each half, opponents shoot 1-and-1 free throws. From the 10th team foul onward, opponents shoot 2 free throws for each foul.
- **Intentional Fouls**: If a player commits an intentional foul, the fouled player gets 2 free throws and their team gains possession of the ball.

TECHNICAL FOULS

- A player who accumulates 2 technical fouls in a game is ejected. A player may also be ejected for a single technical foul depending on severity.
- All technical fouls result in 2 free throws and possession of the ball.

NCAA RULES

- General NCAA Rules: Apply unless otherwise noted here.
- **3-Point Field Goals**: In effect if the court has a 3-point line.
- Backcourt Violations: Enforced unless otherwise stated.
- Free-Throw Administration:
 - The lane closest to the end line remains empty.
 - The second lane is occupied by opponents.
 - The third lane is for teammates of the free thrower.
 - The fourth lane is for opponents.
 - All non-free throw players must be behind the 3-point line and the free-throw line extended.

LEAGUE POLICIES

GAME SCHEDULES

• Games will be played within the allotted time, including warm-ups. The last 2 minutes of the game will have a stopped clock, unless officials say otherwise. Overtime periods are 2 minutes long, with 1 time-out per team per period. Timeouts do not carry over to overtime.

REFEREES

• Referees and scorekeepers will be provided. Referees have the authority to remove players from games or facilities if necessary. A CSSS representative will be present to resolve any rule disputes.

FORFEITS

- First Offense: Loss of game.
- Second Offense: Loss of game and potential removal from playoffs.
- Third Offense: Removal from the league.
- Teams must field at least 4 players to avoid a forfeit.

STANDINGS

• Standings will be updated weekly based on winning percentages.

END OF SEASON TOURNAMENT

- All teams will have the chance to play in the End of Season Tournament. Teams will be notified via LeagueApps with their start time for the tournament.
- Playoffs are single elimination. Teams may play more than 1 game during the End of Season Tournament

WAIVERS

• All players must sign a waiver by the second week of the season.

SPORTSMANSHIP

• The league aims to be fun and competitive. Unsportsmanlike behavior, including abuse of officials or fighting, will not be tolerated. Violations may result in suspension or ejection from the league.

STAFF

• League staff and referees are available to assist with any questions or issues during the season.

CANCELLATIONS

• In the event of a cancellation, all players will be notified as soon as possible. Canceled games will be rescheduled if possible.

MISC.

• Teams will receive t-shirts on the first night which are expected to be worn during play to differentiate the teams.

These rules are designed to ensure a smooth, fun, and fair league experience for everyone. Please familiarize your team with them and enjoy the season!