

# 5v5 Coed and Mens Basketball Leagues Colorado Springs Sport and Social

## **OVERVIEW**

- Game Length: Two 20-minute halves.
- Time-Outs: Each team is allowed 1 time out per half.
- **Running Clock**: The clock runs continuously except during the final 2 minutes of the 2nd half
- **Overtime**: In the event of a tie, there will be a 2-minute overtime period. Each team gets 1 timeout during overtime.
- **Co-ed Rules**: No special rules for gender except teams must have **at least** 2 female players on the court at all times. Female players can outnumber male players if desired.

## **GAME START**

• The game begins with a jump ball. After that, possession alternates for each jump ball. Overtime also starts with a jump ball.

## **TEAM SIZE**

- On-Court Players: Teams may have no more than 5 players on the court at once.
- **Roster Size**: Teams may have as many players as they wish on their roster. Each team must have a minimum of 10 players and all rosters must be finalized by the start of the season.

# FORFEITS

- Teams have until 10 minutes past the scheduled start time to field a legal team (minimum 4 players, including at least 1 female for coed teams).
- **Shorthanded Games**: If a team has fewer than 4 players or no women, they will forfeit, unless the opposing team agrees to allow a "legal" game with fewer players.
- Teams that forfeit multiple times will lose their playoff eligibility.

## SUBSTITUTIONS

• There is no limit on substitutions during regular season play. Teams may "pick up" non-roster players to ensure a full team.

## TIME

• **Game Duration**: Two 20-minute halves, with a short halftime. The clock runs continuously, except for the last 2 minutes of the 2nd half, where it stops on all whistles and time-outs.

• **Overtime**: Overtime is 2 minutes. The clock stops on whistles and time-outs in the full 2 minutes of overtime. Each team gets 1 time-out per overtime period.

# FOULS

- Players are disqualified after 5 personal fouls. Technical fouls count as personal fouls.
- **Team Foul Rules**: On the 7th team foul of each half, opponents shoot 1-and-1 free throws. From the 10th team foul onward, opponents shoot 2 free throws for each foul.
- **Intentional Fouls**: If a player commits an intentional foul, the fouled player gets 2 free throws and their team gains possession of the ball.

# **TECHNICAL FOULS**

- A player who accumulates 2 technical fouls in a game is ejected. A player may also be ejected for a single technical foul depending on severity.
- All technical fouls result in 2 free throws and possession of the ball.

# NCAA RULES

- General NCAA Rules: Apply unless otherwise noted here.
- **3-Point Field Goals**: In effect if the court has a 3-point line.
- Backcourt Violations: Enforced unless otherwise stated.
- Free-Throw Administration:
  - The lane closest to the end line remains empty.
  - The second lane is occupied by opponents.
  - The third lane is for teammates of the free thrower.
  - The fourth lane is for opponents.
  - All non-free throw players must be behind the 3-point line and the free-throw line extended.

# LEAGUE POLICIES

#### GAME SCHEDULES

• Games will be played within the allotted time, including warm-ups. The last 2 minutes of the game will have a stopped clock, unless officials say otherwise. Overtime periods are 2 minutes long, with 1 time-out per team per period. Timeouts do not carry over to overtime.

#### REFEREES

• Referees and scorekeepers will be provided. Referees have the authority to remove players from games or facilities if necessary. A CSSS representative will be present to resolve any rule disputes.

## FORFEITS

- First Offense: Loss of game.
- Second Offense: Loss of game and potential removal from playoffs.
- Third Offense: Removal from the league.
- Teams must field at least 4 players to avoid a forfeit.

#### STANDINGS

• Standings will be updated weekly based on winning percentages.

#### END OF SEASON TOURNAMENT

- All teams will have the chance to play in the End of Season Tournament. Teams will be notified via LeagueApps with their start time for the tournament.
- Playoffs are single elimination. Teams may play more than 1 game during the End of Season Tournament

#### WAIVERS

• All players must sign a waiver by the second week of the season.

#### SPORTSMANSHIP

• The league aims to be fun and competitive. Unsportsmanlike behavior, including abuse of officials or fighting, will not be tolerated. Violations may result in suspension or ejection from the league.

#### STAFF

• League staff and referees are available to assist with any questions or issues during the season.

#### CANCELLATIONS

• In the event of a cancellation, all players will be notified as soon as possible. Canceled games will be rescheduled if possible.

#### MISC.

• Teams will receive t-shirts on the first night which are expected to be worn during play to differentiate the teams.

These rules are designed to ensure a smooth, fun, and fair league experience for everyone. Please familiarize your team with them and enjoy the season!